



















Time: Minimum 1 hour

Who: Diverse group of staff members

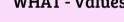
Read the 'Do it yourself' document (detailed guidelines) before the session. **Preparation:** 

#### **Instructions**



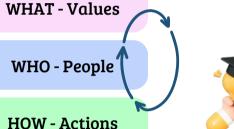






WHO - People

**HOW - Actions** 



#### Method:

1. Short discussion with the whole team (max 10 minutes): What are your shared GCE (global citizenship education) aims

2. Which local sustainability issue(s) will you engage with?

3. Divide into 3 groups and check your task: What (p9), Who(p10), How (p11)

4. Using the questions (p8) and the empty Canvas, brainstorm and fill your sections with ideas. Everything is valuable! Why not make a big print and add post-its together? (approx. 30 minutes)

5. Check p12 for more ideas and p13-16 for examples.

6. Confusing terminology? See p17-18 for a glossary of terms.

7. Result is one (messy!) Canvas with all your post-its.

#### Follow up:

Form a smaller group with 1 person from each sub-group. Create a coherent Canvas to share with the whole team. Present in a follow-up meeting and decide on concrete actions together.















Find the detailed guidelines, and more, on our website: gamesforgoals.eu

Give us feedback!







#### DO IT YOURSELF! A teacher's tool for innovation - CANVAS

A C	Educational culture in the classroom	Children's ownership & choice		Peer support for children	Monitoring progress		Long-term thinking
(8)							
<b>(3)</b>	Local stakeholders		<b>5</b>	Peer support for teachers	Evaluation		Teacher's mindset
		Logistics	753	Transformative features		Pedag	jogical values



#### Educational culture in the classroom





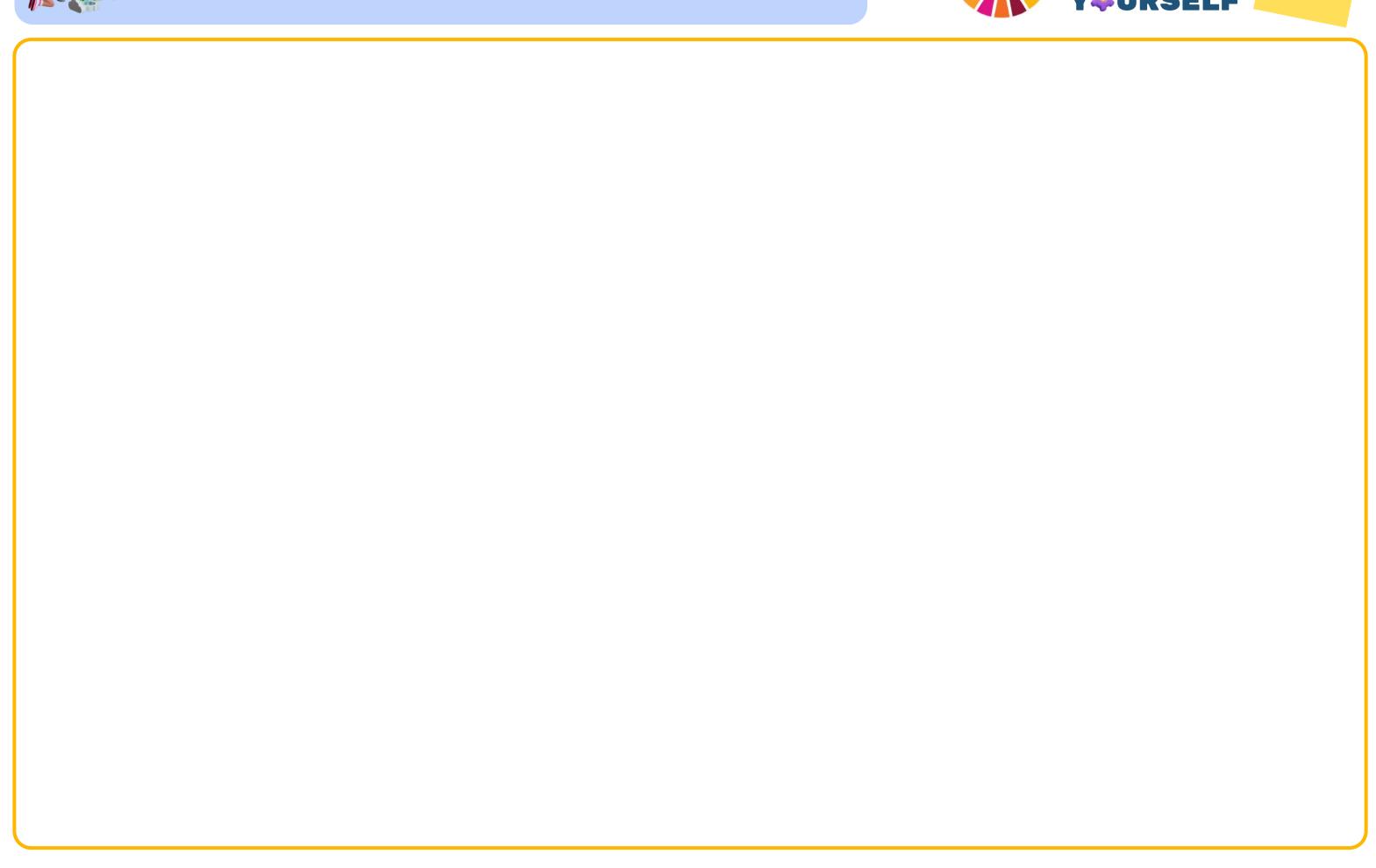
### Children's ownership & choice





# Peer support for children







### Monitoring progress





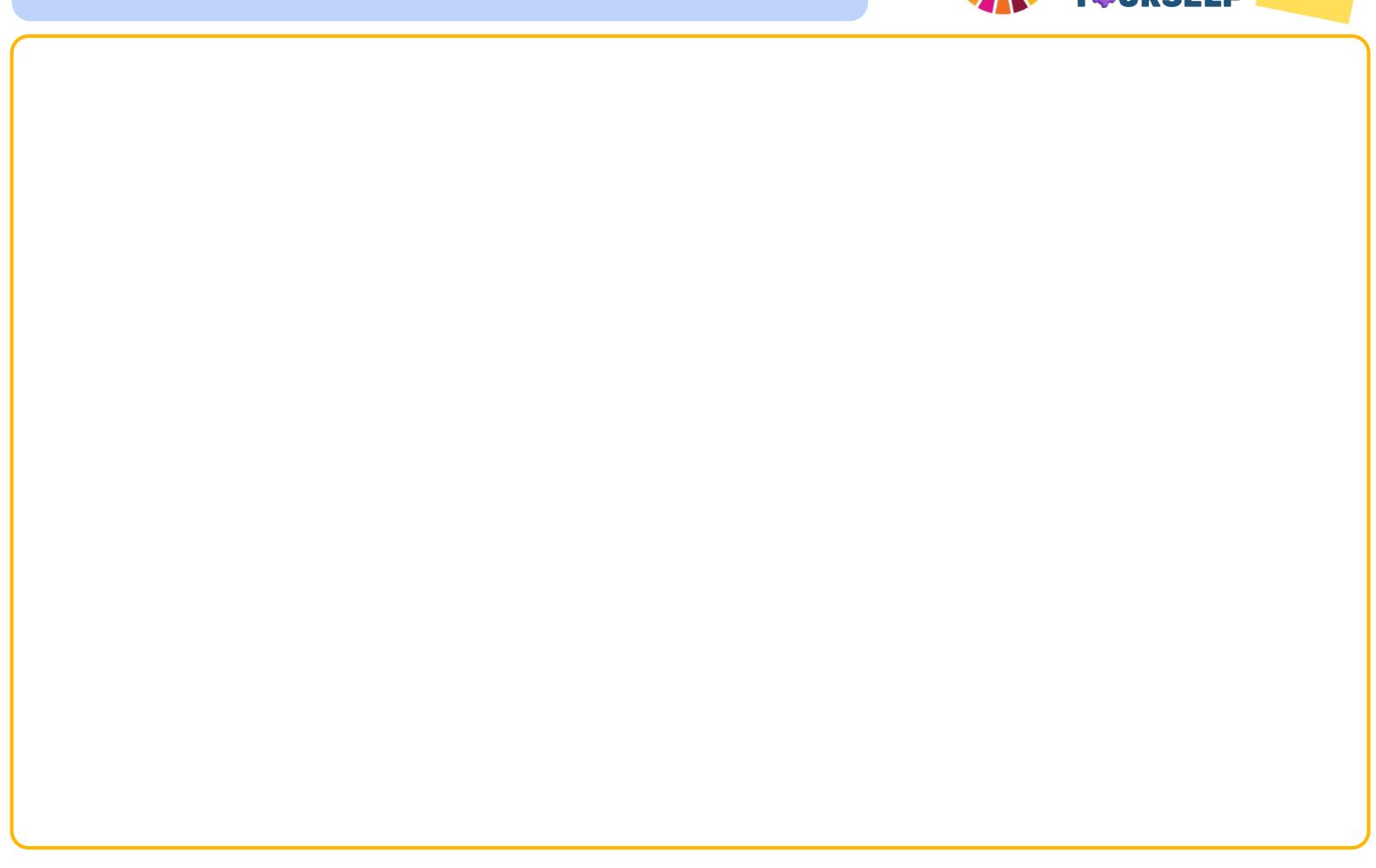






#### Local stakeholders







### Peer support for teachers





### **Evaluation**

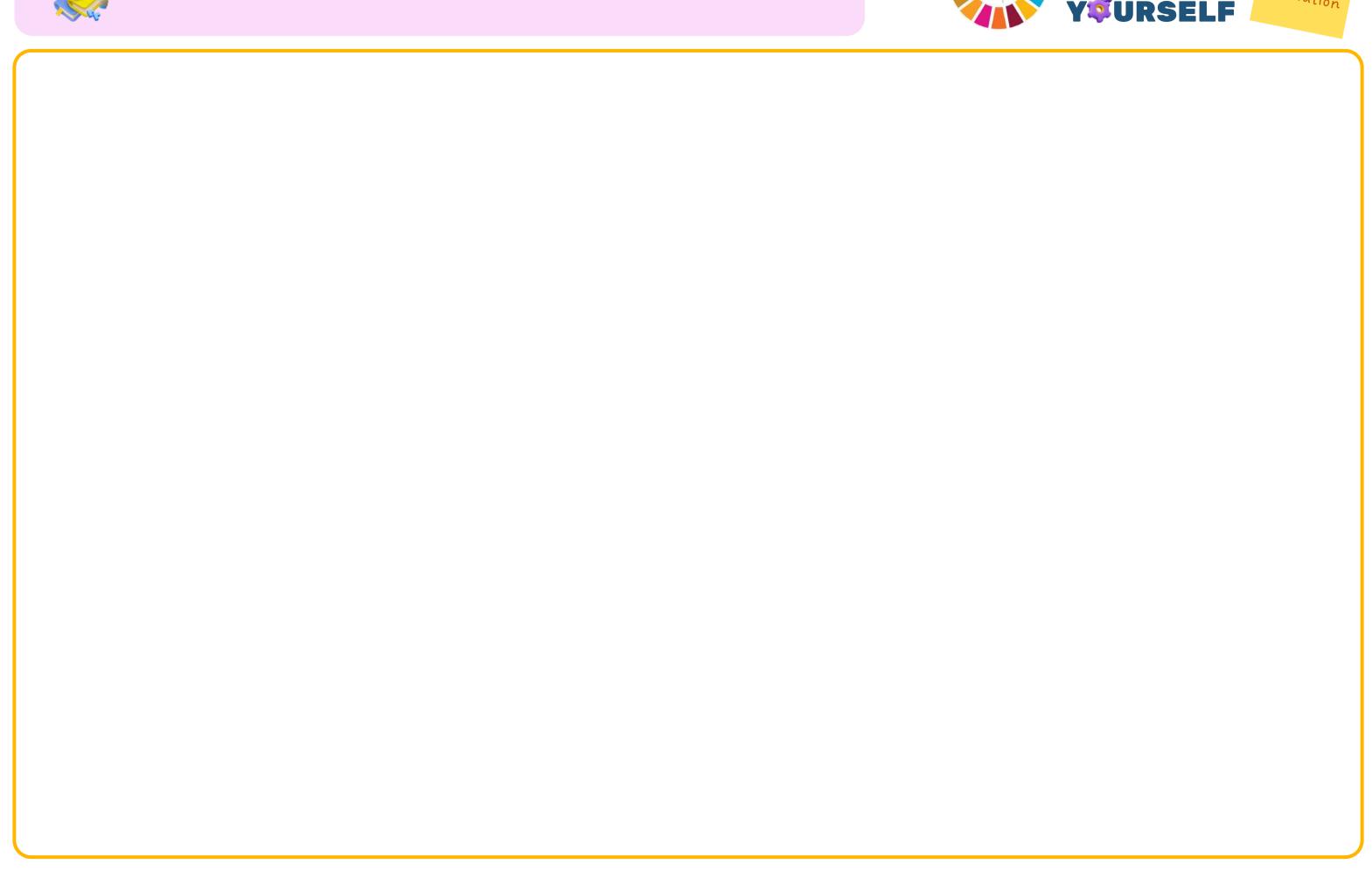






#### Teacher's mindset







# Logistics





	YWURSELF



#### Transformative features



	TORSELF



# Pedagogical values



