

This game is part of a series created in the Games for Goals project.



**Find the other games  
Aquaheroes and Planet Vivo on  
[www.gamesforgoals.eu](http://www.gamesforgoals.eu)**



Co-funded by the  
Erasmus+ Programme  
of the European Union



**Please share your feedback on the  
game and help measure its impact!**



**<https://tinyurl.com/GFG-impact-EN>**



HOCHSCHULE NORDHAUSEN  
University of Applied Sciences

Funded by the European Union. Views and opinions expressed are however those of the author(s) only and do not necessarily reflect those of the European Union or the European Education and Culture Executive Agency (EACEA). Neither the European Union nor EACEA can be held responsible for them.

Add this presentation card to the game materials!





## Printing instructions

Print all the cards, double-sided and flip them on the short side.\*

Print the board, the envelopes and the tickets, one-sided, on A3.

When you're ready, fold this card and glue it closed (so that these instructions are on the inside), then add the presentation card (on the outside) to the game materials!

*\*If your printer is not accurate enough for double-sided printing, we recommend printing on one side only, then gluing the front and back of the cards together.*



**RIGHTS CARD**



**RIGHTS CARD**



**RIGHTS CARD**



**RIGHTS CARD**



**RIGHTS CARD**



**RIGHTS CARD**



**RIGHTS CARD**



**RIGHTS CARD**







**A child is any person  
under the age of 18**



**No child should be treated  
unfairly for any reason**



**All adults should do what  
is best for children**



**Governments must  
protect children from  
violence and abuse**



**Every child has the right  
to be protected from  
isolation and  
kidnapping**



**Every child has the right to  
share their thoughts freely**



**Every child, regardless of  
their background, should  
be included in all activities**



**Every child has the right to  
an education**



**RIGHTS CARD**



**RIGHTS CARD**



**RIGHTS CARD**



**RIGHTS CARD**



**RIGHTS CARD**



**RIGHTS CARD**



**RIGHTS CARD**



**RIGHTS CARD**







**A child is any person  
under the age of 18**



**No child should be treated  
unfairly for any reason**



**All adults should do what  
is best for children**



**Governments must  
protect children from  
violence and abuse**



**Every child has the right  
to be protected from  
isolation and  
kidnapping.**



**Every child has the right to  
share their thoughts freely**



**Every child regardless of  
their background should be  
included in all activities**



**Every child has the right to  
the best possible education**



**RIGHTS CARD**



**RIGHTS CARD**



**RIGHTS CARD**



**RIGHTS CARD**



**RIGHTS CARD**



**RIGHTS CARD**



**RIGHTS CARD**



**RIGHTS CARD**







**Parents/guardians are the main people responsible for their children**



**Every child has the right to know their nationality, name and family relations**



**Every child has the right to be alive**



**Every child with an impairment should enjoy the best possible life**



**Every child has the right to be protected during war**



**Everyone must know the children's rights**



**Every child has the right to rest, play, culture and the arts**



**No child should be taken advantage of by adults**



**RIGHTS CARD**



**RIGHTS CARD**



**RIGHTS CARD**



**RIGHTS CARD**



**RIGHTS CARD**



**RIGHTS CARD**



**RIGHTS CARD**



**RIGHTS CARD**







**Parents/guardians are the main people responsible for their children**



**Every child has the right to know their nationality, name and family relations**



**Every child has the right to be alive**



**Every child with an impairment should enjoy the best possible life**



**Every child has the right to be protected during war**



**Everyone must know the children's rights**



**Every child has the right to rest, play, culture and the arts**



**No child should be taken advantage of by adults**



**RIGHTS CARD**



**RIGHTS CARD**



**RIGHTS CARD**



**RIGHTS CARD**



**RIGHTS CARD**



**RIGHTS CARD**



**RIGHTS CARD**



**RIGHTS CARD**







**Every child has the right to  
healthcare, water, food,  
clothing and a safe home**



**Governments should allow  
families and communities  
to choose their own way of  
life**



**Every child has the right to  
choose their own thoughts,  
opinions or religion, as long  
as it doesn't hurt anyone**



**Every child has the right  
to privacy**



**Every child has the right to  
healthcare, water, food,  
clothing and a safe home**



**Governments should allow  
families and communities  
to choose their own way of  
life**



**Every child has the right to  
choose their own thoughts,  
opinions or religion, as long  
as it doesn't hurt anyone**



**Every child has the right  
to privacy**

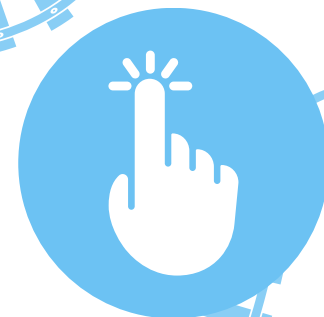
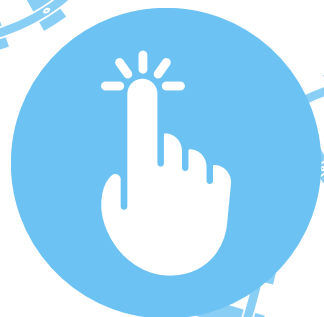
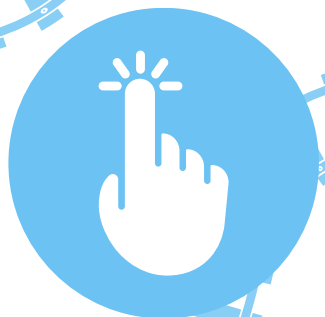
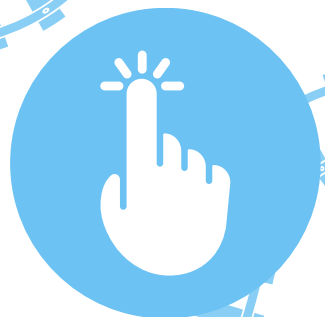


**ACTION CARD**

**ACTION CARD**

**ACTION CARD**

**ACTION CARD**

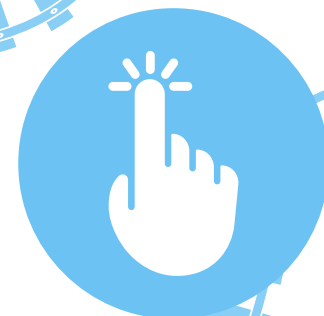
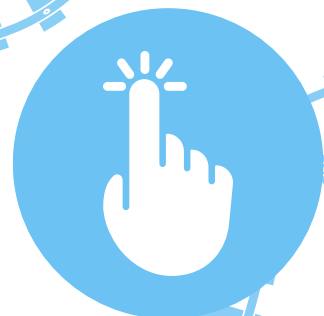
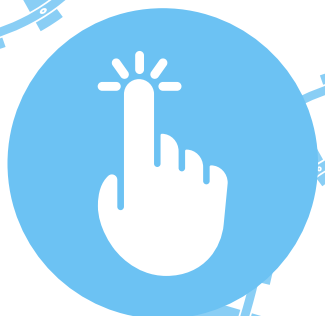
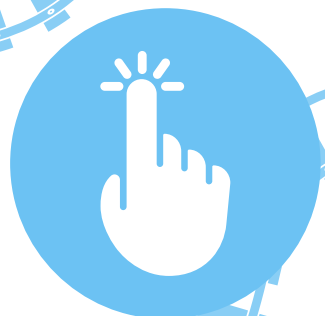


**ACTION CARD**

**ACTION CARD**

**ACTION CARD**

**ACTION CARD**





## SCENARIO



**Yasmine's parents  
are 30 years old.**



## SCENARIO



**Sam is an 8 year  
old child.**



## SCENARIO



**Some children won't  
play with Noah  
because he speaks a  
different language.**



## SCENARIO



**Samuel wants to join  
the dance group, but  
other children say it's  
only for girls.**



## SCENARIO



**Bill's parents will not  
tell him what his  
rights are when he  
asks.**



## SCENARIO



**Tina's parents keep  
her inside, so she  
can't make any  
friends.**



## SCENARIO



**Today a stranger  
followed Hazel on her  
way to school.**



## SCENARIO

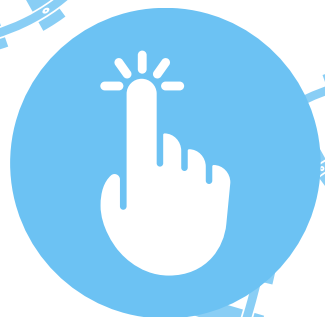


**Today in class, Hunter  
learned about safety  
around strangers.**

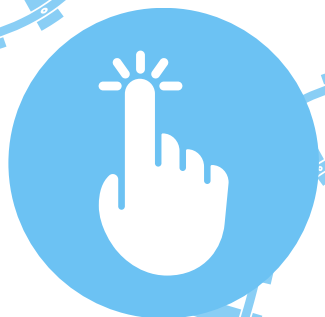




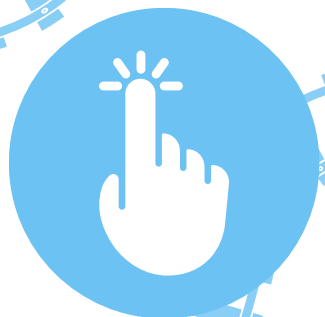
**ACTION CARD**



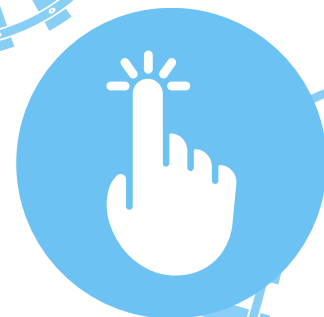
**ACTION CARD**



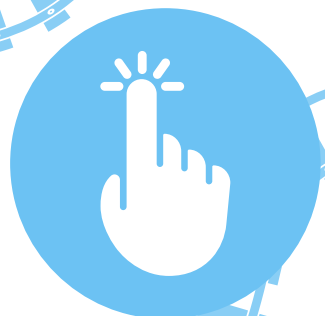
**ACTION CARD**



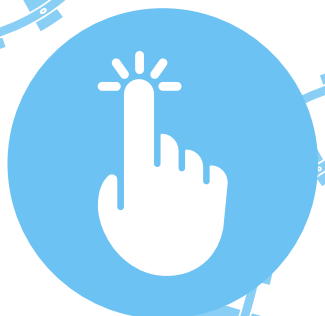
**ACTION CARD**



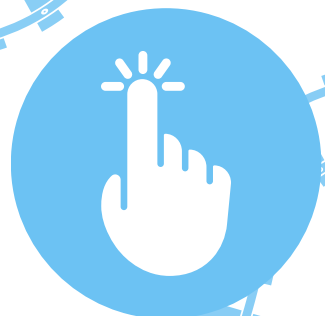
**ACTION CARD**



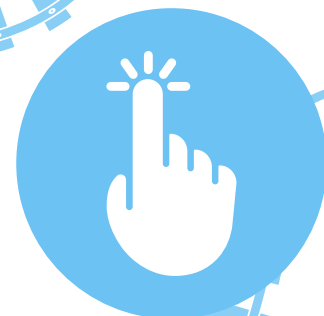
**ACTION CARD**



**ACTION CARD**



**ACTION CARD**





# SCENARIO



**Aylin wears dirty clothes to school every day.**



# SCENARIO



**Selma's entire neighbourhood has access to clean drinking water.**



# SCENARIO



**Luis can choose his preferred school.**



# SCENARIO



**In Nika's country only the ones who can pay go to school.**



# SCENARIO



**Even though Kaya is from a different school she feels accepted in her new class.**



# SCENARIO



**Taro is the only refugee in school and he feels left out.**



# SCENARIO



**Jari can follow her family's traditions.**



# SCENARIO



**Hendrik can't follow his family's customs because the government forbids them.**



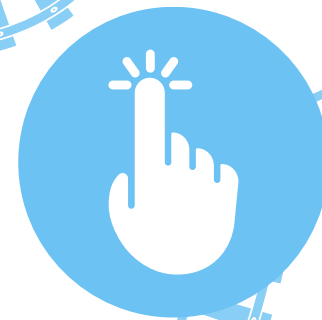
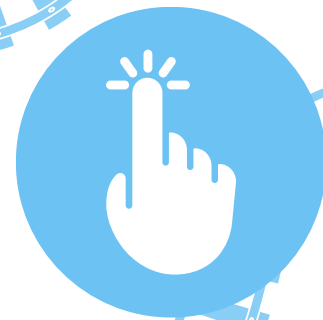
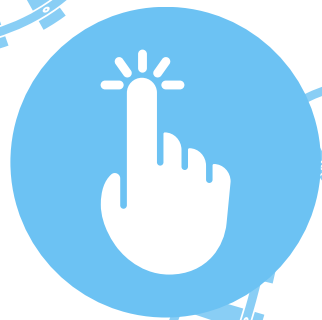
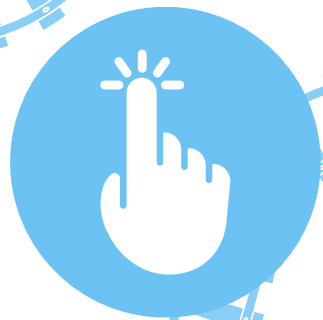


**ACTION CARD**

**ACTION CARD**

**ACTION CARD**

**ACTION CARD**

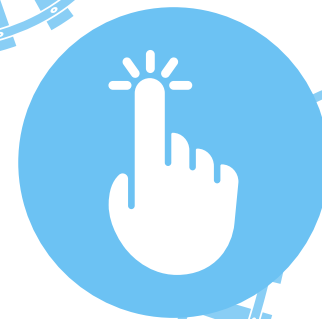
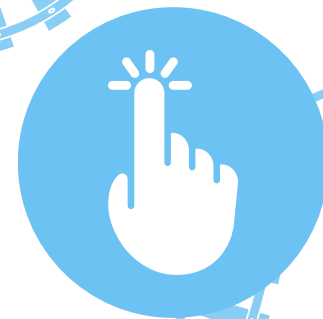
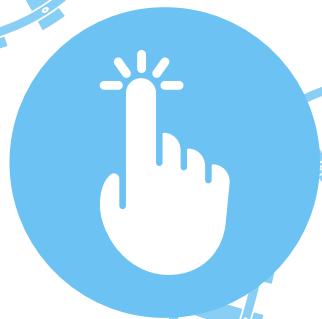
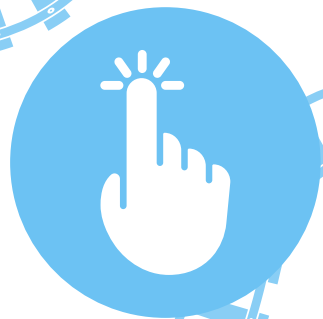


**ACTION CARD**

**ACTION CARD**

**ACTION CARD**

**ACTION CARD**





# SCENARIO



**In Emilie's country a teacher can't physically punish pupils when they make a mistake.**



# SCENARIO



**Yuki gets physically punished at home when he doesn't listen.**



# SCENARIO



**At school, Gerard is free to say what he would like to change.**



# SCENARIO



**In Sheila's country she can't say what she thinks out loud .**



# SCENARIO



**At her school, Julia has access to a free arts class.**



# SCENARIO



**Elias can't sleep well because of the noise level in the streets.**



# SCENARIO



**Nayla has to work in her father's shop instead of going to school.**



# SCENARIO



**In Pana's country, a child never has to go to work.**



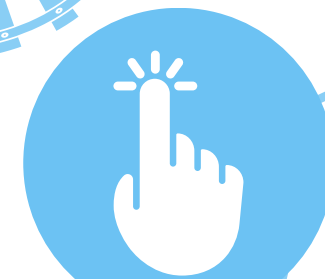
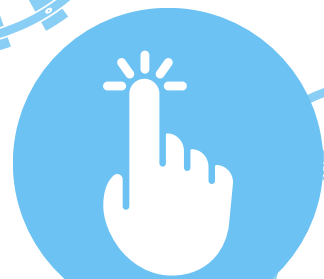
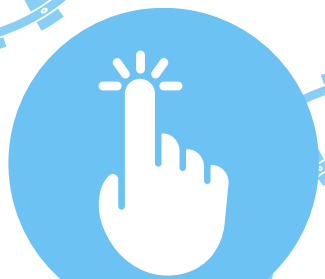
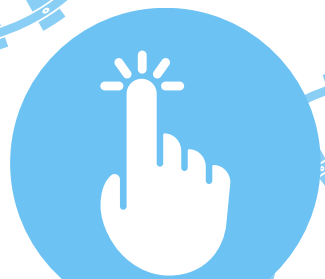


**ACTION CARD**

**ACTION CARD**

**ACTION CARD**

**ACTION CARD**

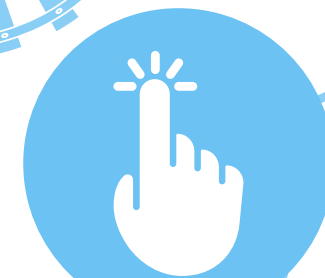
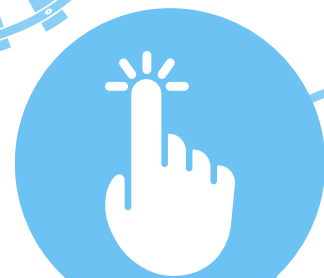
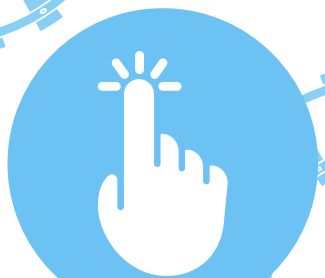
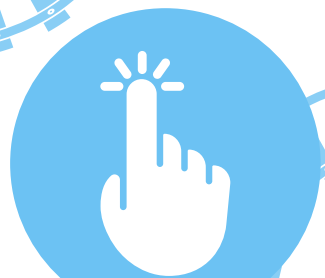


**ACTION CARD**

**ACTION CARD**

**ACTION CARD**

**ACTION CARD**





# SCENARIO



**Anna's parents always help her with her homework.**



# SCENARIO



**Anja's parents often forget to pick her up from school.**



# SCENARIO



**Samuel uses a wheelchair and that's why he can't join the gym classes.**



# SCENARIO



**Lara can follow all her classes because the books are 'easy to read' books.**



# SCENARIO



**Emma can't wear religious symbols at school.**



# SCENARIO



**Clara is allowed to pray before school lunch.**



# SCENARIO



**Children talk about Maleo's family issues in the classroom.**



# SCENARIO



**Kaleo has a diary. Nobody ever would read it out without his consent.**



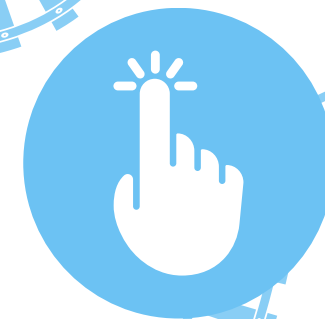
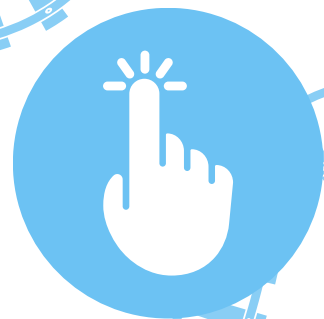
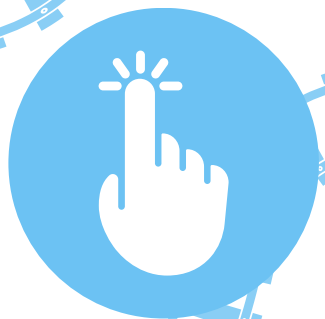
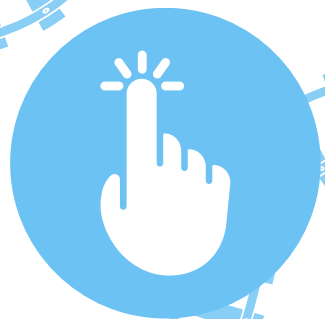


**ACTION CARD**

**ACTION CARD**

**ACTION CARD**

**ACTION CARD**

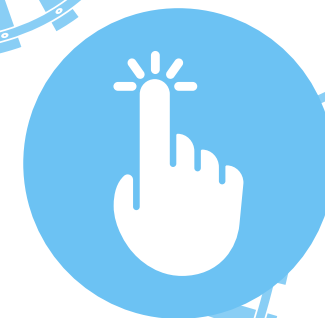
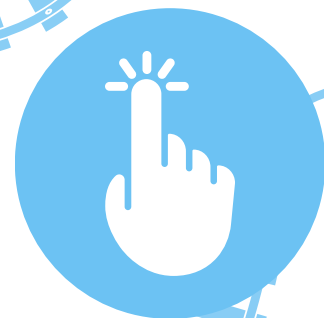
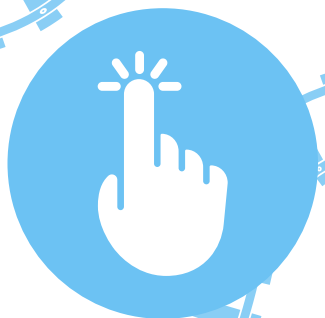
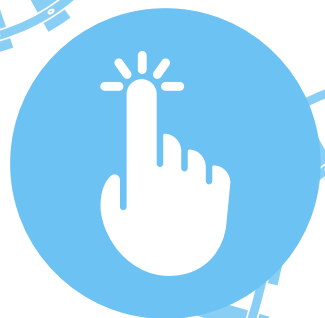


**ACTION CARD**

**ACTION CARD**

**ACTION CARD**

**ACTION CARD**





## SCENARIO



**In Timo's country, only adults can choose to join the army.**



## SCENARIO



**Samir has to join the army when he turns 10.**



## SCENARIO



**In Zaki's country you can't find a website about children's rights.**



## SCENARIO



**Zineb's school has a project about children's rights.**



## SCENARIO



**Malcolm is adopted. He doesn't know his birth name.**



## SCENARIO



**Fletcher's nationality is recorded on his ID.**



## SCENARIO



**Caro gets free vaccination to protect her from serious diseases.**



## SCENARIO



**Ole is often ill, because there is no doctor in his village.**



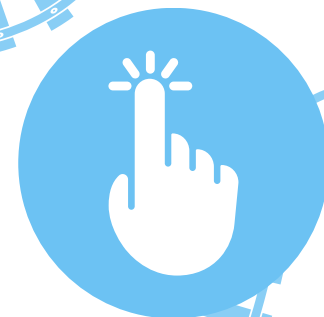
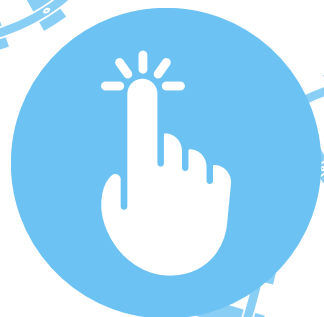
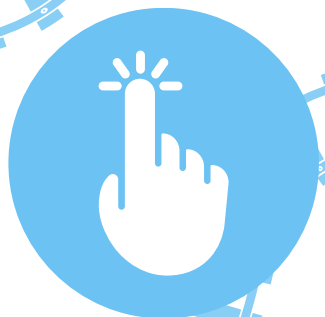
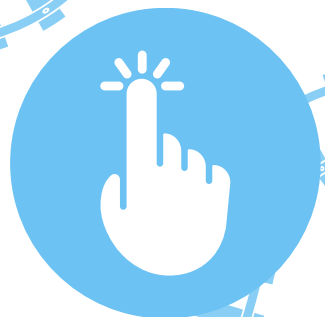


**ACTION CARD**

**ACTION CARD**

**ACTION CARD**

**ACTION CARD**

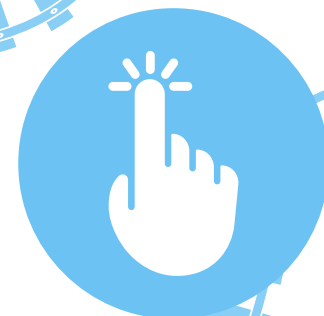
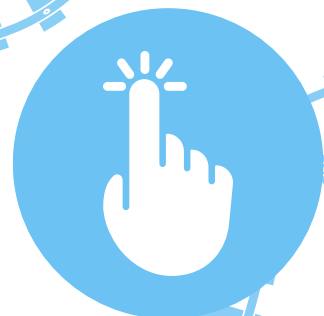
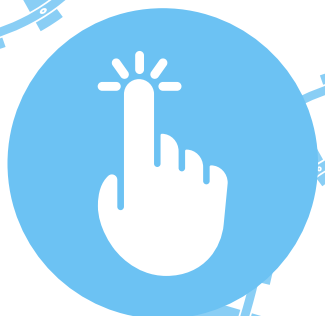
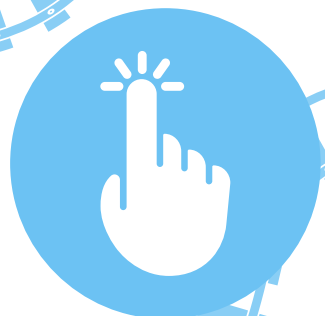


**ACTION CARD**

**ACTION CARD**

**ACTION CARD**

**ACTION CARD**







**Look at your  
RIGHTS CARD**



**Look at your  
RIGHTS CARD**



**Look at your  
RIGHTS CARD**



**Look at your  
RIGHTS CARD**



**Look at your  
RIGHTS CARD**



**Look at your  
RIGHTS CARD**



**Look at your  
RIGHTS CARD**



**Look at your  
RIGHTS CARD**

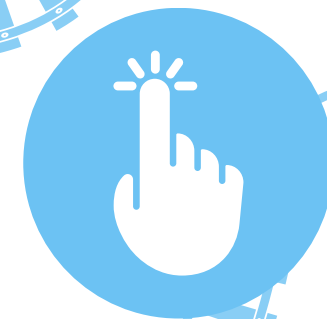
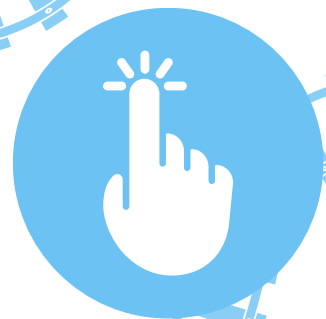
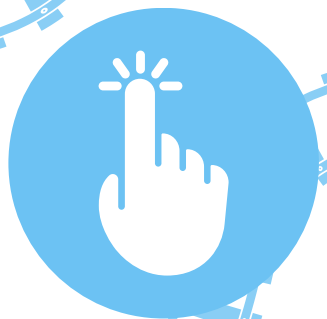
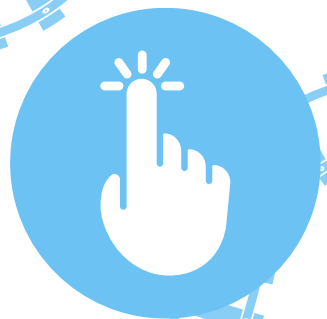


**ACTION CARD**

**ACTION CARD**

**ACTION CARD**

**ACTION CARD**

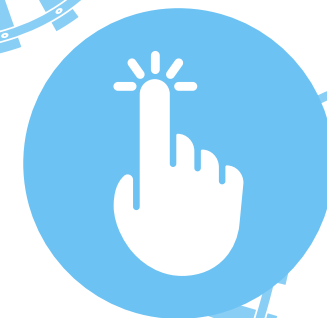
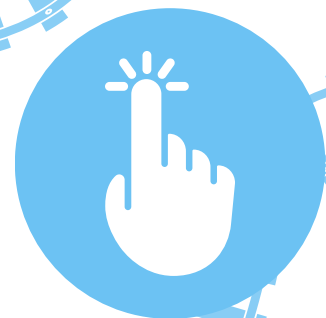
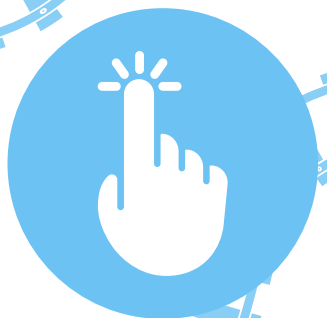
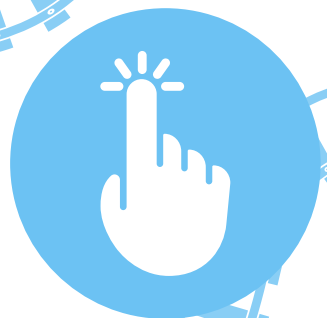


**ACTION CARD**

**ACTION CARD**

**ACTION CARD**

**ACTION CARD**







**Everybody can look at  
their **RIGHTS CARD****



**Everybody can look at  
their **RIGHTS CARD****



**Everybody can look at  
their **RIGHTS CARD****



**Everybody can look at  
their **RIGHTS CARD****



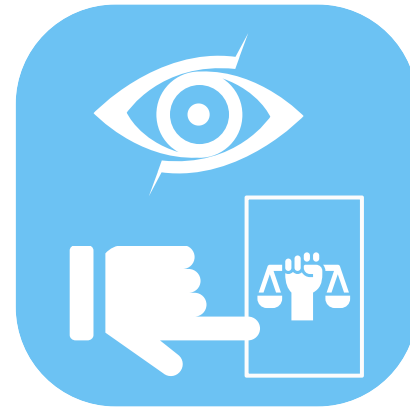
**Look at a  
**RIGHTS CARD**  
of your choice**



**Look at a  
**RIGHTS CARD**  
of your choice**



**Look at a  
**RIGHTS CARD**  
of your choice**



**Look at a  
**RIGHTS CARD**  
of your choice**

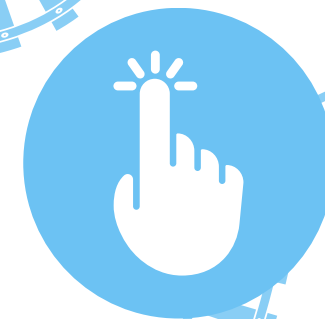
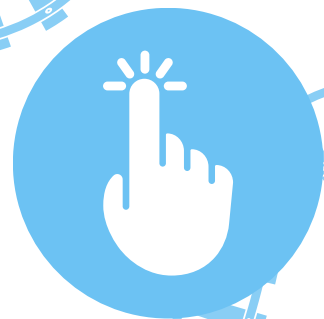
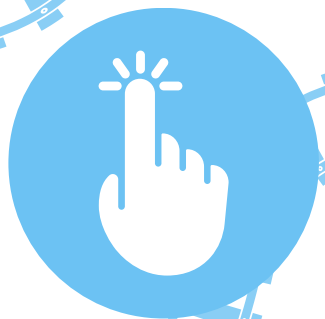
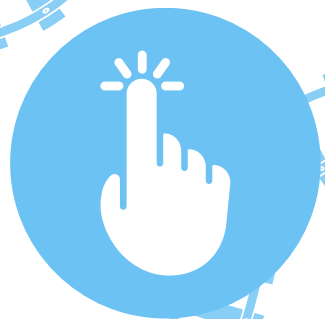


**ACTION CARD**

**ACTION CARD**

**ACTION CARD**

**ACTION CARD**

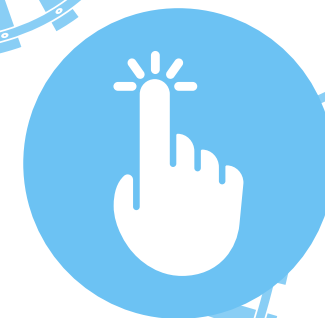
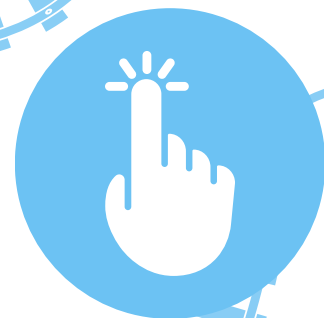
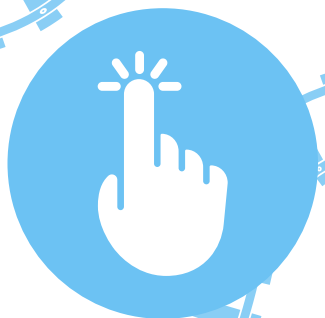
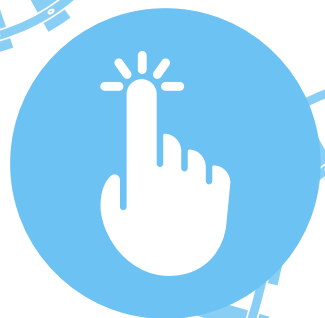


**ACTION CARD**

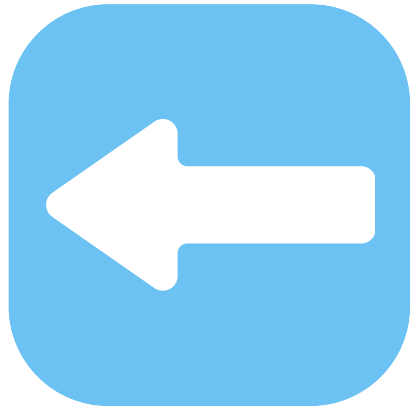
**ACTION CARD**

**ACTION CARD**

**ACTION CARD**

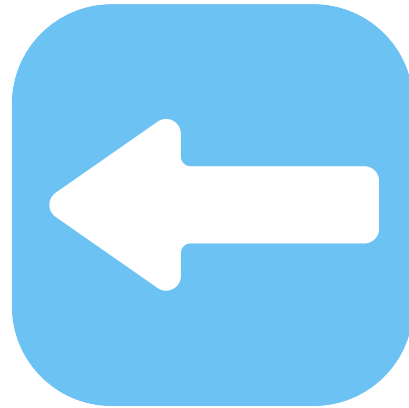






All players pass their **RIGHTS CARD** to the player on their **left**

 *Don't check the cards*



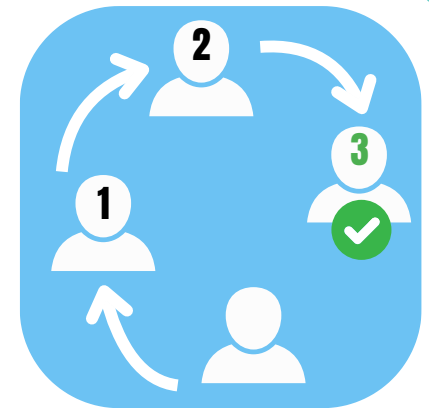
All players pass their **RIGHTS CARD** to the player on their **left**

 *Don't check the cards*



Swap your **RIGHTS CARD** with the third player on your **left**

 *Don't check the cards*



Swap your **RIGHTS CARD** with the third player on your **left**

 *Don't check the cards*



Swap your **RIGHTS CARD** with one from the **board**.

 *Don't check the cards*



Swap your **RIGHTS CARD** with one from the **board**.

 *Don't check the cards*



Swap your **RIGHTS CARD** with a player of your choice.

 *Don't check the cards*



Swap your **RIGHTS CARD** with a player of your choice.

 *Don't check the cards*

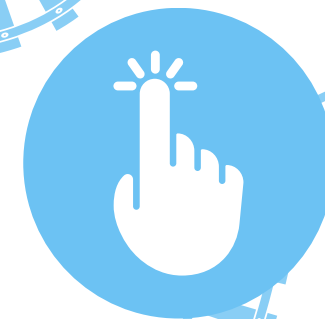
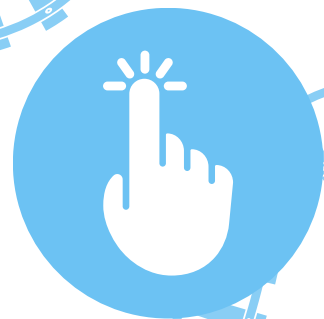
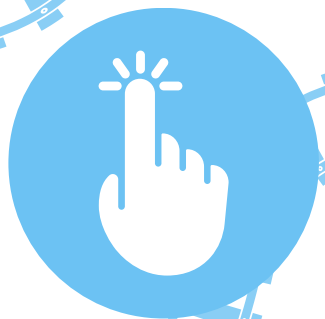
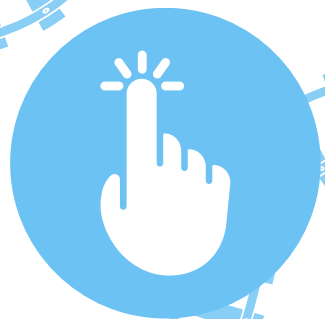


**ACTION CARD**

**ACTION CARD**

**ACTION CARD**

**ACTION CARD**

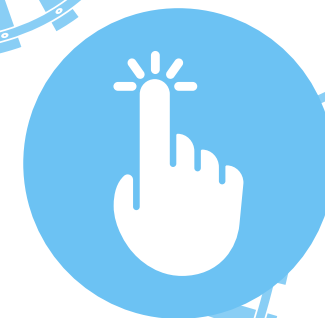
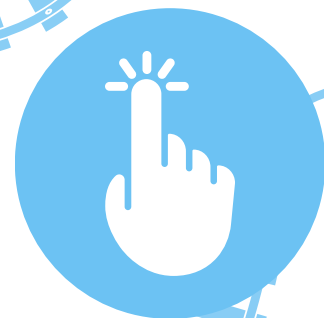
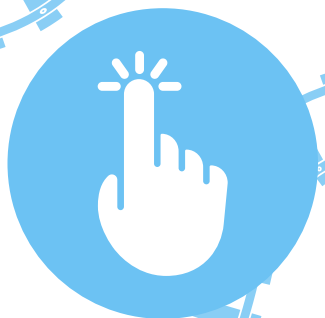
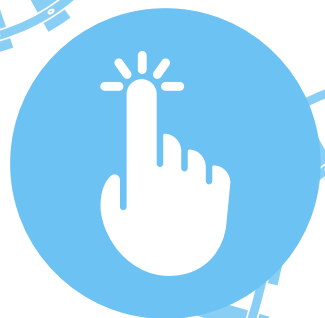


**ACTION CARD**

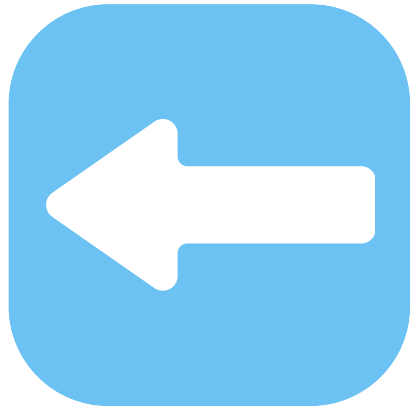
**ACTION CARD**

**ACTION CARD**

**ACTION CARD**

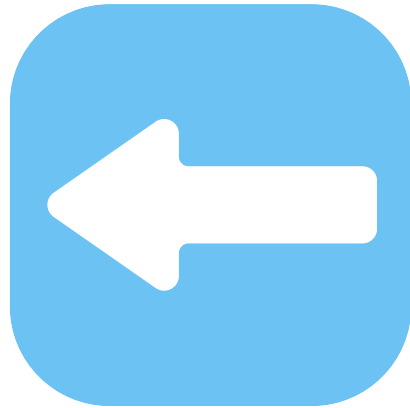






All players pass their **RIGHTS CARD** to the player on their **left**

 *Don't check the cards*



All players pass their **RIGHTS CARD** to the player on their **left**

 *Don't check the cards*



Swap your **RIGHTS CARD** with the third player on your **left**

 *Don't check the cards*



Swap your **RIGHTS CARD** with the third player on your **left**

 *Don't check the cards*



Swap your **RIGHTS CARD** with one from the **board**.

 *Don't check the cards*



Swap your **RIGHTS CARD** with one from the **board**.

 *Don't check the cards*



Swap your **RIGHTS CARD** with a player of your choice.

 *Don't check the cards*



Swap your **RIGHTS CARD** with a player of your choice.

 *Don't check the cards*



**TASK CARD**

**TASK CARD**

**TASK CARD**

**TASK CARD**



**TASK CARD**

**TASK CARD**

**TASK CARD**

**TASK CARD**





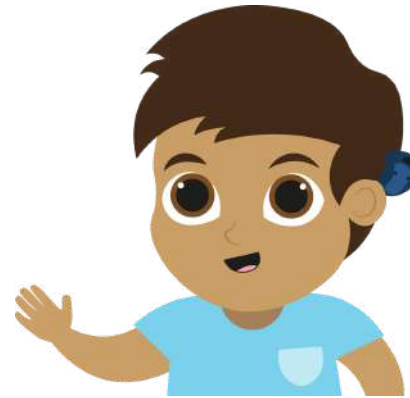
**All pretend to blow out birthday candles to celebrate being a child.**



**All imagine you are holding a friend's hand. Say why is it important to stay together.**



**Say one kind thing about the person sitting on your left.**



**All count to 10 in another language.**



**All pretend to water a plant and say one thing children need to grow.**



**All give a high-five if you've recently worked together with others to solve a problem.**



**All pretend to cook a meal with your family.**



**All rub your hands together as if you're washing them.**





**TASK CARD**

**TASK CARD**

**TASK CARD**

**TASK CARD**



**TASK CARD**

**TASK CARD**

**TASK CARD**

**TASK CARD**





**All stand up if you are younger than 18.**



**All stand up if you recently played in a team or in a group.**



**All stretch up tall like a tree and say one thing that helps you to grow.**



**All pretend to lock an invisible door for safety.**



**All think about a time when someone was kind to you. One player shares an experience.**



**All rub your tummy and smile as if you have just eaten something delicious.**



**Say something special you've learned from your family or community.**



**All pretend to be a teacher and help the other players.**





**TASK CARD**

**TASK CARD**

**TASK CARD**

**TASK CARD**



**TASK CARD**

**TASK CARD**

**TASK CARD**

**TASK CARD**





**Pretend to hold a microphone and make an announcement about your thoughts/opinions.**



**All pretend to hold an umbrella over your head to symbolize protection.**



**All hold hands in a circle to show inclusion.**



**All cheer with hands up to celebrate life.**



**Point at one thing in the classroom you would like to change and say why.**



**Hug yourself if you feel safe at school.**



**All give a thumbs-up if you have helped someone recently.**



**All write your full name in the air with your finger.**





**TASK CARD**

**TASK CARD**

**TASK CARD**

**TASK CARD**



**TASK CARD**

**TASK CARD**

**TASK CARD**

**TASK CARD**





**Say something you believe in.**



**All pretend to play an invisible musical instrument.**



**All pretend to build an invisible wall around yourselves.**



**All pretend to introduce yourselves to a new friend.**



**Say something kind about your parents or guardians.**



**All close your eyes for 5 seconds and think about a peaceful place.**



**Act like a news reporter and 'announce' an important children's right.**



**All hold your hand out in a 'stop' gesture as if you are saying no to something unfair.**





**TASK CARD**

**TASK CARD**

**TASK CARD**

**TASK CARD**



**TASK CARD**

**TASK CARD**

**TASK CARD**

**TASK CARD**





**All pretend to hold an imaginary lightbulb above your head as if you just had a great idea.**



**Together find 5 board or card games you all like.**



**One player forms a big circle. Now gently passes this 'safe bubble' around.**



**Say something that you are not allowed to do as a child, to protect yourself from harm.**



**All pretend to hold a baby like a parent.**



**All cross your arms over your chest like a shield.**



**All place both hands on your heart and take a deep breath.**

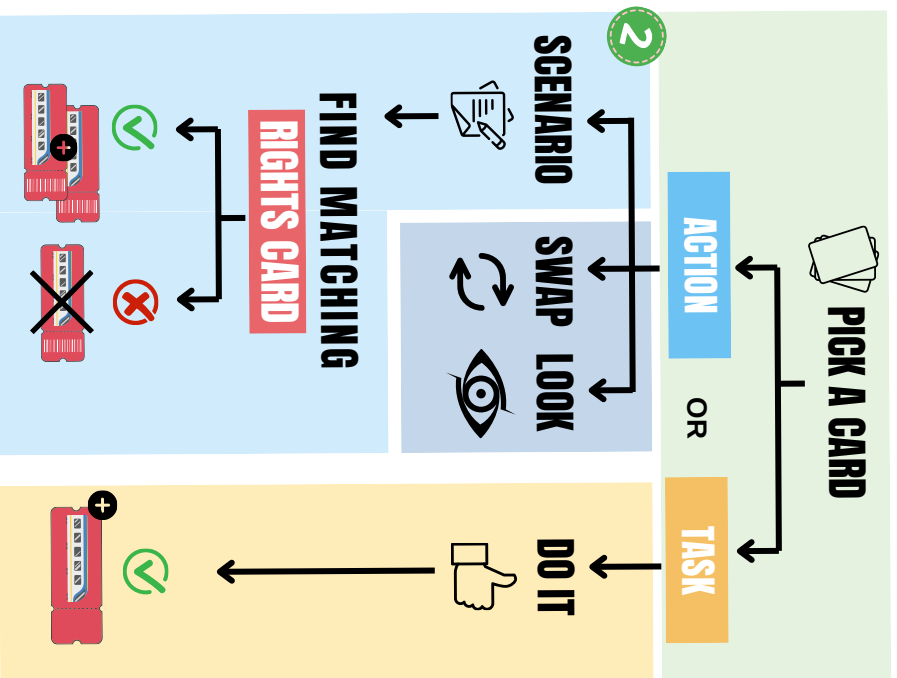


**You pretend to hold a giant scroll and read aloud one children's right.**





# How to play



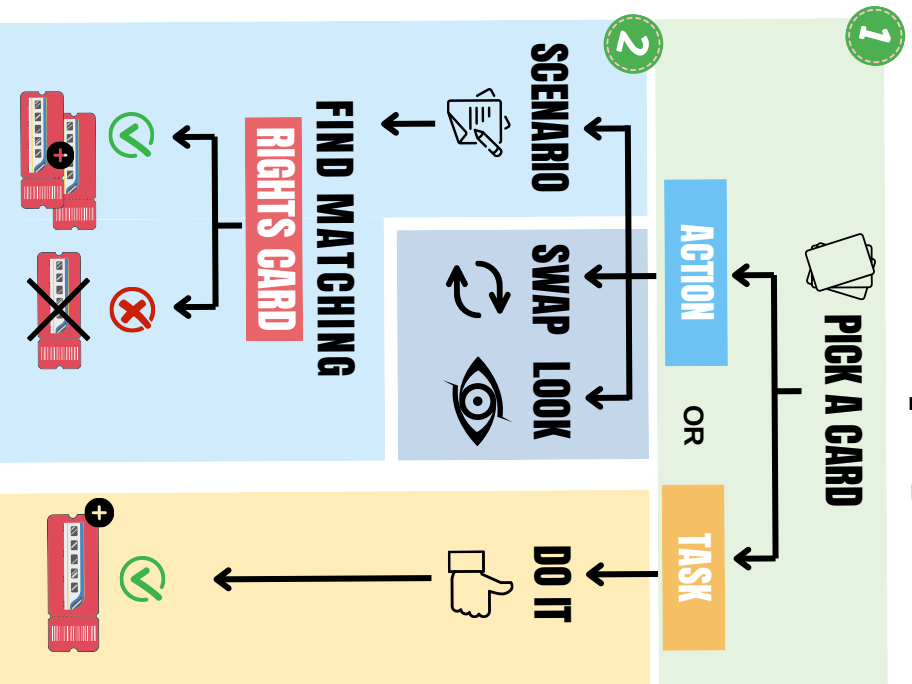
## Start

- Each player picks one Rights card, looks at it, then places it face down.
- The rest are read out loud and then placed face down in the centre.
- After that, no one is allowed to look at the cards again—unless a card says you can.
- You can talk about your own card with others through the whole game.

## How to play

- 1 When it's your turn, draw an Action card or a Task card.
  - Task card:
    - do the task on the card and win 1 ticket
  - Action card:
    - Look or Swap card: follow the instructions
    - Scenario card: read the Scenario card out loud. Then everyone talks and agrees who has the matching Rights card. That player flips their card to check if it matches (do the white lines match up?). If so, you win 2 tickets.

# How to play



## Start

- Each player picks one Rights card, looks at it, then places it face down.
- The rest are read out loud and then placed face down in the centre.
- After that, no one is allowed to look at the cards again—unless a card says you can.
- You can talk about your own card with others through the whole game.

## How to play

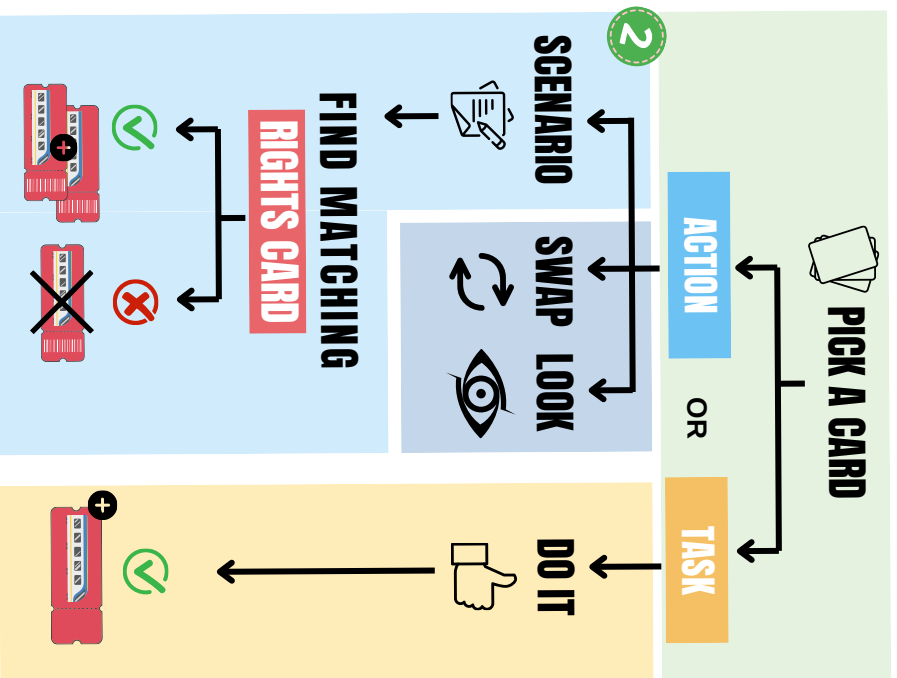
- 1 When it's your turn, draw an Action card or a Task card.
  - Task card:
    - do the task on the card and win 1 ticket
  - Action card:
    - Look or Swap card: follow the instructions
    - Scenario card: read the Scenario card out loud. Then everyone talks and agrees who has the matching Rights card. That player flips their card to check if it matches (do the white lines match up?). If so, you win 2 tickets.







# How to play



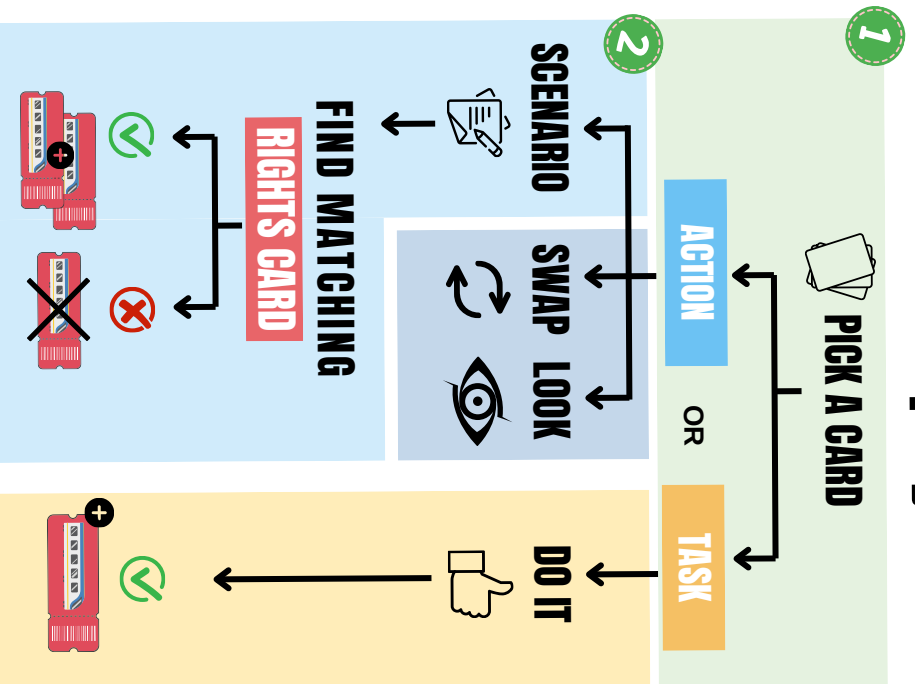
## Start

- Each player picks one Rights card, looks at it, then places it face down.
- The rest are read out loud and then placed face down in the centre.
- After that, no one is allowed to look at the cards again—unless a card says you can.
- You can talk about your own card with others through the whole game.

## How to play

- 1 When it's your turn, draw an Action card or a Task card.
  - Task card:
    - do the task on the card and win 1 ticket
  - Action card:
    - Look or Swap card: follow the instructions
    - Scenario card: read the Scenario card out loud. Then everyone talks and agrees who has the matching Rights card. That player flips their card to check if it matches (do the white lines match up?). If so, you win 2 tickets.

# How to play



## Start

- Each player picks one Rights card, looks at it, then places it face down.
- The rest are read out loud and then placed face down in the centre.
- After that, no one is allowed to look at the cards again—unless a card says you can.
- You can talk about your own card with others through the whole game.

## How to play

- 1 When it's your turn, draw an Action card or a Task card.
  - Task card:
    - do the task on the card and win 1 ticket
  - Action card:
    - Look or Swap card: follow the instructions
    - Scenario card: read the Scenario card out loud. Then everyone talks and agrees who has the matching Rights card. That player flips their card to check if it matches (do the white lines match up?). If so, you win 2 tickets.



